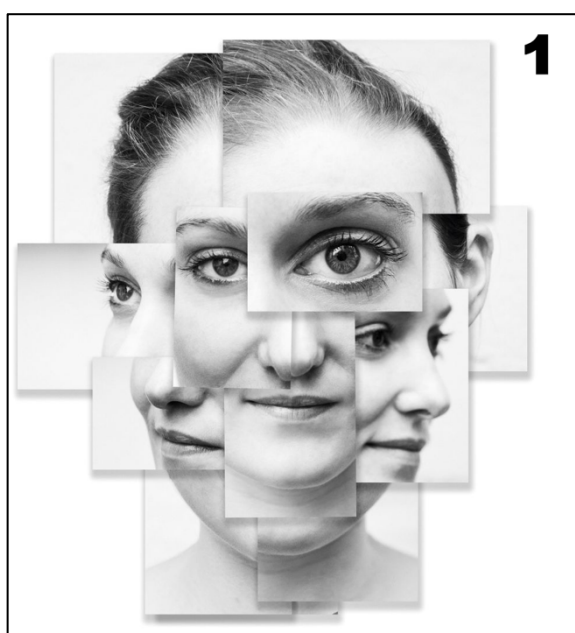


Horndean Camera Club - Creative Group - Project 14 'Joiners'

This project is an opportunity to explore the visual possibilities of creating final images which go beyond the usual single camera image. The artist David Hockney in his photographic 'joiners' made images which combine multiple viewpoints. Just as Alan Collins did with his successful ARPS panel. Such photographic joiners hark back to the 20th Century art movement of cubism. There are many ways of approaching this project, here are five possible methods to try but I'm sure you can come up with your own ideas as well.

1. https://www.youtube.com/watch?v=fxbKQZz-eAI&feature=emb_imp_woyt

In this video James Paterson creates a montage / joiner via Photoshop and also by old school pasting together and then re-photographing. His starting point is a portrait shoot but the methods he uses can be applied to any subject. There are some useful Photoshop keyboard shortcuts in the video, including moving a layer up or down the stack. This is CMD or CTRL + [for down and] for up, very helpful as the final look of the image is dependent on which layer is where. To send a layer straight to the top or bottom of the layer stack add the SHIFT key to the shortcut. Lastly, stroke & drop shadow layer styles are used to give a 3D quality to the image.



2. <https://www.youtube.com/watch?v=F3q59aeDYqc>

Old Photoshop favourite Gavin Hoey in this video. Starting with a series of camera images of a brick viaduct. A technique he uses to bring the images into PS is: File → Automate → Photomerge → Collage, with the default option of 'blend images together' switched off. My joiner of a Gosport tower uses the method he demonstrates, though I found there was a lot of subsequent rearranging of layers still to do. Lastly, stroke & drop shadow layer styles are added to give a 3D quality to the image.

3. Instead of taking new photos you can use PS to create a joiner from a single existing image. Here I've done this with some beachside residences. Using the crop tool, bit by bit chop sections from the image and drop them onto a new blank canvas. Use Ctrl / Cmd + Z to step back each time after the chop and return to the whole image again. Add stroke and drop shadow layer styles if required.

3**4**

4. Film contact sheet A

Use the supplied film contact sheet template (or Google for a different one). Open the contact sheet and then drag in your chosen image on top. Here I used face-painting guy from the Winchester Hat Fair. Use the blending mode DARKEN to allow the image to appear below the film contact sheet template.

5. Film contact sheet B

Same technique as the previous method but this time dropping an image into each frame of the contact sheet, again using the DARKEN blending mode. Images need to be cropped to the 35mm film format ratio. Choose 2:3 (vertical) from the PS crop pre-sets, then switch to 3:2 horizontal. The contact sheet can be cropped down if you want to have less cells to fill. Here I used camera phone flower shots.



Further joiner examples, including a Picasso painting and a Hockney desk still life joiner

